

## 628\_cnt\_pres\_main

/\*\*\*\*\*\*  
Simple frequency counter read out prescaler  
1602 display By nobcha all right reserved

Ver 0.1 08/25/2010 Ver0.2 02/15/2011

Ver 2.0 08/20/2011

Ver 3.0 11/19/2011 PIC16F683

Ver 4.0 12/04/2011 PIC16F628A

PIC16F683 + 4bitLCD + Prescaler read out  
PIN Assign

#17, 18, 1, 2 RA0-3:LCD DATA  
#16, 15 CLK1, CLK0:12.8kHz OSC IN  
#13 RB7:Prescaler read out switching  
#11 RB5:Monitor LED  
#8 RB2:LCD RS  
#6 RB0:LCD ENABLE  
#4 RA5:MCLR  
#3 RA4:TMRO INPUT

SC1602 pin connection via 4bit mode

#1 Vdd=5V  
#2 Vss=GND  
#3 LCD contrast center of 2k VOL  
#4 RS RB0  
#5 R/W GND  
#6 E RB2  
  
#11-14 DATA RA0-3

TMRO is counter with 1/64 prescaler

TMR1 is gate time controller as set (65536-32000)

10mS Time ->compensate int process delay 11  
65536 - 31989 = 33547

CLK HS 12.8MHz

Development Circumstance

MPLAB IDE V8.73a HiTECH C V9.82

Counter data is put on to GPI02 which ia TMRO input.

TMR1 is worked for 10mS gate. TMRO has 1:64 prescaler.

Overflow of TMRO is counted on count\_1.

\*\*\*\*\*  
#define \_LEGACY\_HEADERS

#define \_XTAL\_FREQ 12800000  
#define TOGGLE\_pres RB7

#define TMRO\_INPUT TRISB7

## 628\_cnt\_pres\_main

```

#define MON_LED RB5

#define ACM0802 1                // 8 characters * 2 lines

#include <htc.h>
#include <pic.h>
#include <stdio.h>
#include "lcd.h"

__CONFIG(BORDIS & UNPROTECT & PWRTEN & WDTDIS & MCLREN & HS );

unsigned char timeup, count_1, pre_pad, tmr0_value ;
long read_data;

void cnt_setup(void) {
    TMRO_INPUT=0;                // RB7 disable
    TMRO = 0 ;                   // TMRO clear
    TMR1L = 0;                   // Clear Low Byte of TMR1
    TMR1H = 131;                 // Set 131*256 + 11
    TMR1L = 11;                 // Set (131*256) =33547=65536-31989

                                // 1.0003 over 32000 -> 31989
    TOIF=0;                      // TMRO flag off
    TMR1IF=0;                    // TMR1 flag off
    TMR1IE=1;                    // TMR1 INT ENABLE
    TOIE=1;                      // TMRO INT ENABLE
    PIE1=0b00000001;           // ADIE 0, RCIE 0, TXIE 0, SSPIE
0, CCP1IE 0, TMR2IE 0, TMR1IE 1

    timeup=0;                    // Reset timeup flag
    count_1=0;                  // Reset overtime flag

    INTCON=0b01100000;         // GIE 0, PEIE 1, TOIE 1, INTE 0, GPIE
0, TOIF 0, INTF 0, GPIF 0

    T1CON = 0b00000001;        // T1RUN 1, T1CKPS 00, T1OSCDIS, T1SYNC
1, TMR1CS 0, TMR1ON 1
    TMRO_INPUT=1;              // RB7 INPUT enable
}

/* Prescaler value read out by padding pulses */
unsigned char get_pres(char pres) { // GPI05 is switch prescaler
padding
    pre_pad=0;                 // pres:Prescaler value
    tmr0_value=TMRO;
    while (TMRO==tmr0_value) {
        TOGGLE_pres=1;        // Prescaler counting up
    }
}

```

```

                                628_cnt_pres_main
until TMW0 increment
    TOGGLE_pres =0;
    pre_pad++;
}
return(pres - pre_pad );
}

void interrupt cnt_int(void) {
    GIE=0;
    if(TOIF) {
        count_1++;           // Timer 0 overflow occurred
        TOIF=0;
        GIE=1;
    }
    if(TMR1IF) {
        TMR0_INPUT=0;       // RB7 OUTPUT TMR0 input
disable
        timeup=1;          // Gate time over
        TMR1IF =0;
    }
}

void main() {
    unsigned char i, j, zero_sup, disp_data ;
    long decimal;

    PORTA = 0b00000000;     // PORT clear
    PORTB = 0;

    TRISA=0b11110000;      // RA0-RA3:data
RA4:TOCKI, RA5:reset, RA6, 7:CLOCK

    TRISB=0b00000000;     // RB0:LEDC EN, RB2:LED
RS, RB5:MON LED, RB7:PRESCALERTOGGLE

    OPTION = 0b00110101;  // PORTB pullup, INTEDG
0, TOCS TOCKI 1, ToSE1, PSA TIMER0, 1/64

    CMCON = 0x7;           // COMPALATOR RESET
    INTCON=0;              // INT off
    T1CON = 0;             // Timer1 off
    PIR1 = 0b00000000;    // ADIF 0, RCIF 0, TXIF
0, SSPIF 0, CCP1IF 0, TMR2IF 0, TMR1IF 0

    MON_LED = 1;          // Montor LED on
    _delay(2000);         // power on timing
}

```

## 628\_cnt\_pres\_main

```
    lcd_init();

    lcd_goto(0);                // select first line

#ifdef ACM0802                // ACM0805 is 8 characters *
2 lines
    lcd_puts("10mS MHz");
#else                          // ELSE 16 characters *
2 lines
    lcd_puts("Frequency  Gate");
#endif

    lcd_goto(0x4C);
    lcd_puts("10mS");
    MON_LED = 0;                // Monitor LED off
    lcd_goto(0x40);            // select second line
    _delay(200);
    cnt_setup();                // counter initial set up
    _delay(10);
    j=0;

while(1) {
    GIE=1;                        // int enable

    if(timeup) {                // wait for gate
time up
        timeup=0;
        GIE=0;                    // int disable

        read_data=2*8192*(long) (count_1);

        read_data=((long) (tmr0_value)*64)+(long) (get_pres(64))+read_data ;
//
        (tmr0*64+(count_1*64*256))+prescaler
        i=0;
        decimal = 100000;
        zero_sup=1;                // Zero suppress flag
        lcd_goto(0x41);            // Goto 2nd line
        while(i<6) {                // 5digit
| 0x30:
            disp_data = ((char)((read_data/decimal)%10))
// Get digit data

            if((disp_data==0x30)&zero_sup & i==0 ) {
                disp_data=0x20; // zero suppress
            }
            else{ zero_sup=0;}        // zero suppress
release
    }
```

```

        628_cnt_pres_main
        lcd_putch(disg_data ); // Display digit
        decimal = decimal / 10; // 10→1
        i++;
        if(i==2) {lcd_putch( 0x2e);} // Display
DP
    }
    lcd_puts("MHz");
    for(i=126;i>0;i++) {
        _delay(100);
    }
    cnt_setup(); // Gate open Counter
start
    j++;
    MON_LED = (j>>4)&0b1;
}
}

```